

## Cicalformat.cpp

```
virtual bool MessageToStream( RIMCalendarInfo& Message, RIMStream& Stream, bool bMoreSupported = false); virtual bool StreamToMessage( RIMStream& Stream, RIMCalendarInfo& Message);
*************************
                                                                                                                                                                                                                                                                            (C) 1998 Research In Motion Ltd.
                    cmimeformat.cpp - Implements the functions used to format cmime
                                                                                                                                                                                                                                                                                                                                                                                                    #include "cicalconstants.h"
#include "cicalstreams.h"
#include "cicaldecoder.h"
#include "cicalencoder.h"
//#include "transform.h" //implemented in utility project
#include "ntoh.h" //implemented in utility project
//#include "debug.h"
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           class CICALFormat: public iCalFormat
                                                                                                                                                                                                                                                                                                                                            #pragma warning(disable: 4514)
                                                                                                                                                                                           Original Author: Craig Dunk
Modified By:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 CicalDecoder Decoder;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             #include <assert.h>
#include <memory.h>
#include <string.h>
#include <stdib.h>
#include <stdio.h>
                                                                                                                                                                                                                                                                                                                                                                                      #include "icalformat.h"
                                                                                                                                                                                                                                  Modified By:
                                                              Description:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             private:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    public:
                                                                                                                              Example:
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```

CicalEncoder Encoder;

## Cicalformat.cpp

```
CICALPropertyToEncode.Clear();
SuccessFlag = CICALPropertyToEncode.Set(CicalProperty::NcCicalSequence,
TempBuffer,
                                                                                                                                                                                                                           CICALPropertyToEncode.Clear();
SuccessFlag = CICALPropertyToEncode.Set(CicalProperty::NcCicalUID,
TempBuffer,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           htonl( RIMPropertyToEncode->GetSequenceNumber(), TempBuffer);
                                                                                                                                                                                                                                                                                                                                                                                                                 SuccessFlag = Encoder.AddProperty (CICALPropertyToEncode);
                                         RIMEvent::UIDProperty * RIMPropertyToEncode = 0;
SuccessOfGet = Vevent.GetProperty(&RIMPropertyToEncode);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    RIMEvent::SequenceProperty * RIMPropertyToEncode = 0;
SuccessOfGet = Vevent.GetProperty(&RIMPropertyToEncode);
                                                                                                                                                                                htonl( RIMPropertyToEncode->GetUID(), TempBuffer);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   CICALPropertyToEncode.Clear();
                                                                                                                                     unsigned char TempBuffer [4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                unsigned char TempBuffer [4];
                                                                                                                                                                                                                                                                                                                       if (!SuccessFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                       if (!SuccessFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  if (!SuccessFlag)
                                                                                          if (SuccessOfGet)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (SuccessOfGet)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         //////////Sequence #
////////RIM UID
                                                                                                                                                                                                                                                                                                                                                                  goto end;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                goto end;
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## Cicalformat.cpp

```
CICALPropertyToEncode.Clear();
SuccessFlag = CICALPropertyToEncode.Set(CicalProperty::NcCicalRevision, TempBuffer,
                                                                                                                                                                                                                                                                                                                                                                      htonl( RIMPropertyToEncode->GetRevisionNumber(), TempBuffer);
                                        SuccessFlag = Encoder.AddProperty (CICALPropertyToEncode); if (!SuccessFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SuccessFlag = Encoder.AddProperty (CICALPropertyToEncode); if (!SuccessFlag)
                                                                                                                                                                                                                                                           RIMEvent::RevisionProperty * RIMPropertyToEncode = 0;
SuccessOfGet = Vevent.GetProperty(&RIMPropertyToEncode);
if (SuccessOfGet)
                                                                                                                                                  CICALPropertyToEncode.Clear();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 CICAL Property To Encode. Clear();
                                                                                                                                                                                                                                                                                                                                   unsigned char TempBuffer [4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 if (!SuccessFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /////////Calendar ID {
                                                                                                                                                                                                                         /////////Revision #
  goto end;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            goto end;
                                                                                             goto end;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     goto end;
260
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